



EXECUTIVE DIRECTOR  
Geetha Arulmohan



## Program Summary Sheet

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<b>Title</b>	Chess Champs
<b>Program</b>	Life Skills
<b>Audience</b>	1 <sup>st</sup> – 5 <sup>th</sup> Grade
<b>Number of Sessions</b>	7 (1 ½ hours) sessions
<b>Program Services Include</b>	One pre-program consultation with administration; 7 group sessions for a maximum of 15 children; Educational materials, certificates and recognition awards

### Summary

Chess Champs is a highly structured substance abuse and violence prevention program targeted to children 6 to 11 years old. The program uses the game of chess to create an atmosphere of shared learning and independent thinking skills development. Its purpose is to motivate at-risk children and enhance their higher-order thinking skills, self-confidence and academic achievement by using chess as an educational tool. Skills developed in this program include logic, reasoning and problem-solving abilities, memory, concentration and visualization skills, critical thinking, delayed gratification and determination.

The program is staffed by a professional chess instructor and an education specialist, using demonstration, lecture and/or video to teach chess skills.

### Learning Objectives

1. To show the importance of teamwork.
2. To build cooperation and good sportsmanship.
3. To increase self confidence and trust in others.
4. To acquire competency in a new game.

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